**References:**

* I Build the maze creating cube blocks and giving it texture.
* I downloaded the Character from Adobe Mixamo - <https://www.mixamo.com/>
* Most of the script I have used in the final game is from the weekly exercise but to create end game I took help from youtube - [https://www.youtube.com/watch?v=K4uOjb5p3Io](https://www.youtube.com/watch?v=K4uOjb5p3Io%20)
* Also camera follow player script I look at tutorials on youtube - <https://www.youtube.com/watch?v=ZPUtQ4pGGWs>
* Free stock music - https://pixabay.com/music/upbeat-drive-breakbeat-173062/